Name: \_\_\_\_\_

Date: \_\_\_\_\_

## Directions:

1.) Write down a few thoughts regarding the picture shown on your screen, as well as what comes to mind when you see it.

-students not talking to each other – only using technology

- Write down some things you like to do on your phone or other devices?
   answers will vary (text, speak, camera, calendar, calculator, videos, games, etc.)
- 3.) Going back to your list of the things you like to do on your phone or device, do you think you ever do those things out of habit rather than out of need/desire? If so, do you think that's a good or bad thing?

Many of the things we do are out of habit - not out of actual need

## Questions from Video

- What media habits did teens talk about? checking their phones constantly – always wanting to be in the know – they feel like "they are on another planet' if they don't check
- Which features of design hooked them?
   -autoplay gets them to continue to binge watch movies
   -Always have someone to talk to
- Do you think their media habits add value and meaning to their lives? Explain.

-No – many times they only use these out of habit – they don't actually need to use the technology as much as they do. They want to feel connected.

<u>Addictive Design</u>: Features or aspects of an app that are intended to hook the user into frequent use

**Humane Design:** features or aspects of an app that prioritize what is good for people's lives